

# Lecture 13: Brief Group Conv Recap + Intro to Lie Groups

Last time: "Steerable" CNNs and Basis Functions

$$[f \star \psi]^{(p_i \otimes p_j)}(x) = \sum_{y \in \mathbb{Z}^2} f^{(p_i)}(y) \otimes \psi^{(p_j)}(y-x)$$

Define  $L_g f^{(p_i)}(x) = D^{(p_i)}(g) f^{(p_i)}(g^{-1}x)$

Equivariant if  $\psi^{(p_j)}(g^{-1}x) = D^{(p_j)}(g) \psi^{(p_j)}(x)$  definition of "steerable" filters that are "steerable"

Note, if we change our definition of  $L_g$  this will change the constraint

Weights must be scalars! Can be introduced in two ways:

→ matrix that commutes w/ representation of group

$$W^{(p_i)} \psi^{(p_j)}(g^{-1}x) = W^{(p_j)} D^{(p_j)}(g) \psi^{(p_j)}(x) \stackrel{?}{=} D^{(p_j)}(g) W^{(p_j)} \psi^{(p_j)}(x)$$

If  $D^{(p_j)}$  direct sum of irreps such that it is block diagonal, only  $W^{(p_j)}$  that would commute are constant matrices (scalars) between same irreps, Linear layer defined by Schur's Lemma.

→ second argument to  $\psi^{(p_j)}$

$$\text{For } \psi^{(p_j)}(g^{-1}x, w) = D^{(p_j)}(g) \psi^{(p_j)}(x, w), \quad w \text{ must transform a scalar (trivial representation)}$$

$D^w(g) = \mathbb{1}, \forall g \in G$

Then why did we have arbitrary filters for group convolution?

- In group convolution, filters (and inputs and outputs) transform as the tensor product representation of pixels  $\otimes$  reg rep.
- In bottom of colab for lecture 12, we derive "scalars" of this representation, and it exactly matches arbitrary  $3 \times 3$  filters but then permuted according to the pixel  $\otimes$  reg. rep tensor product representation.
- The "change of basis" for this representation is simple! It's  $(\uparrow_{\text{pixel basis}} \otimes \text{reg rep})$ .
- Each of the  $|G|$  "paths" in the reg rep ( $h, j \rightarrow g$ ) gets its own scalar, hence  $|G|$  filter parameters, but crucially these parameters must be structured as the trivial rep of  $(\text{pixel basis} \otimes \text{reg. rep})$  to representation.

More generally, we can add scalar weights to any rep in network

$$[f \otimes \psi]^{out}(x) = \sum_{y \in \mathbb{Z}^2} \underbrace{\binom{p_{out}}{f_{in, filter}}}_{\text{Linear layer applied to output}} \underbrace{f^{in}(y)}_{\text{Linear layers applied to input}} \otimes \underbrace{\psi^{filter}(y-x)}_{\text{Linear layers applied to filter}}$$

e.g. Weights applied to basis functions  
 → radii in case of inreps  
 →  $\square \square \square \dots$   
 basis for reg rep  $\otimes$  pixel

# Today: $SO(3)$ and its Representations

How do we deal with infinite groups? (Georgi Ch 2.)

Generally it's hard. But we'll deal with some particularly nice infinite groups called "Lie Groups", which are parameterized smoothly on a set of parameters.

Intro to  
Lie Groups

$g(\alpha)$  for  $g \in G$ , parameters  $\alpha$

similar  $\alpha \rightarrow$  similar elements

examples:  $O(n)$ ,  $E(n)$

Just as we could "generate" a finite group from a well chosen subset of elements, Lie Groups have "infinitesimal generators" with which we can generate the entire group.

Like all groups, Lie Groups have an identity element

$$g(\alpha) \Big|_{\alpha=0} = e, \text{ with representation}$$

$$D(\alpha) \Big|_{\alpha=0} = \mathbb{1}$$

Infinitesimally away from  $\alpha=0$  we can Taylor expand

$$D(d\alpha) = \mathbb{1} + (d\alpha_a) X_a + \dots \quad (\text{assuming einstein summation notation})$$

(in Georgi there's an extra "i" because physicist like Hermitian matrices)

$$\rightarrow X_a \equiv \frac{\partial}{\partial \alpha_a} D(\alpha) \Big|_{\alpha=0} \text{ for } a=1, \dots, N$$

$X_a$  are the (matrix) generators of the group. For not small  $\alpha$ :

$$D(d\alpha) = 1 + (d\alpha_a) X_a + \frac{(d\alpha_a)^2}{2!} X_a^2 \rightarrow D(\alpha) = \lim_{k \rightarrow \infty} \left( 1 + \frac{\alpha_a X_a}{k} \right)^k = e^{\alpha_a X_a}$$

Small  $\alpha$

we will deal w/ the real representation for  $SO(3)$

divide into k pieces

$$\left( e^X = \sum_{k=0}^{\infty} \frac{1}{k!} X^k \right) \rightarrow e^X \text{ is always invertible} \\ \hookrightarrow e^{-X}$$

This is called the exponential parameterization

Deriving Generators for  $SO(n)$  Elements of Lie groups take the form  $e^A$  with  $A$  matrix.

For  $SO(n)$ ,  $R^T R = 1$  (definition of orthogonal matrices)

$$\text{What is } R^T? \quad R^T e^{A-A} = e^{-A} \Rightarrow R^T (e^{A \overset{0}{\cancel{A}} + \frac{1}{2}[A, -A] + \dots}) = R^T \overset{1}{\cancel{e}} = \boxed{R^T = e^{-A}}$$

Important formula "Baker-Campbell-Hausdorff"

$$e^X e^Y = e^Z \quad \text{for matrices } X, Y, Z$$

$$Z = X + Y + \frac{1}{2}[X, Y] + \frac{1}{12}[X, [X, Y]] - \frac{1}{12}[Y, [X, Y]] + \dots$$

$$\text{Where } [X, Y] = XY - YX$$

- the "commutator" of matrices  $X$  &  $Y$
- how different  $XY$  is from  $YX$

What constraints on  $A$ ?

$$(e^A)^T = \sum_{n=0}^{\infty} \frac{1}{n!} (A^n)^T = \sum_{n=0}^{\infty} \frac{1}{n!} (A^T)^n = e^{(A^T)}$$

$$(e^A)^T = e^{-A} = e^{(A^T)} \rightarrow \boxed{A^T = -A}$$

def of orthogonal

So for  $SO(n)$  skew symmetric matrices

$$A = \begin{bmatrix} 0 & a_{01} & a_{02} & \dots & a_{0n} \\ -a_{01} & 0 & a_{12} & \dots & a_{1n} \\ -a_{02} & -a_{12} & 0 & & \\ \vdots & \vdots & & \ddots & \\ 0 & & & & a_{nn} \\ -a_{0n} & -a_{1n} & \dots & -a_{nn} & 0 \end{bmatrix} \quad \frac{n \times n - n \text{ diagonals}}{2} = \frac{n(n-1)}{2} \text{ d.o.f.}$$

$n=2 = \frac{2(1)}{2} = 1$   
 $n=3, \frac{3(2)}{2} = 3$   
 $n=4, \frac{4(3)}{2} = 6$

degrees of freedom  $\rightarrow$  # of generators  $\rightarrow$  basis for all  $A$

$SO(2)$   $A = \begin{bmatrix} 0 & a \\ -a & 0 \end{bmatrix}$  only one generator!

$SO(3)$   $A = \begin{bmatrix} 0 & a & b \\ -a & 0 & c \\ -b & -c & 0 \end{bmatrix} = a \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} + b \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} + c \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix}$

So our group elements are the exponentiation of generators  $X_\alpha$  multiplied by parameters  $\alpha$ .

What do they mean?

e.g. When you rotate around  $\hat{z}$  your  $z$  coordinate stays the same, your  $y$  coordinate contributes negatively to your  $x$  coordinate and your  $x$  coordinate contributes positively to your  $y$  coordinate (infinitesimally).

$$e^{w \cdot L} = e^{(xL_x + yL_y + zL_z)} = e^{\begin{bmatrix} 0 & -z & y \\ z & 0 & -x \\ -y & x & 0 \end{bmatrix}}$$

Now, we need to check that this representation satisfies all the properties of a group.

# Group Multiplication

for  $SO(2)$

$$1 \text{ generator } e^{\alpha A_1} e^{\alpha' A_1} = e^{\alpha A_1 + \alpha' A_1 + \frac{1}{2} [\alpha A_1, \alpha' A_1] + \dots} = e^{(\alpha + \alpha') A_1} = e^{\alpha A_1 + \alpha' A_1}$$

$[A_1, A_1] = 0$

for  $SO(3)$

$$3 \text{ generators } e^{\alpha_i A_i} e^{\alpha_j A_j} = e^{\alpha_i A_i + \alpha_j A_j + \frac{1}{2} [\alpha_i A_i, \alpha_j A_j] + \dots}$$

$$[A_i, A_i] = 0, [A_i, A_j] \text{ where } i \neq j$$

$$[A_1, A_2] = \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} - \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 0 & 0 \end{pmatrix} - \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & -1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} = -A_3$$

$$[A_2, A_3] = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix} - \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 0 & -1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} - \begin{pmatrix} 0 & 0 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = -A_1$$

$$[A_3, A_1] = -A_2$$

i.e. remove minus signs.

To simplify commutation relationships, we can choose different basis convention.

One way to write them is

$$L_x = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \quad L_y = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} \quad L_z = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

such that  $[L_i, L_j] = \epsilon_{ijk} L_k$  where

- $\epsilon_{ijk} = 1$  for  $\epsilon_{xyz} = \epsilon_{yzx} = \epsilon_{zxy}$
- $\epsilon_{ijk} = -1$  for  $\epsilon_{yxz} = \epsilon_{xzy} = \epsilon_{zyx}$
- $\epsilon_{ijk} = 0$  for  $i=j, j=k, \text{ or } i=k$

So  $e^{\alpha_i A_i} e^{\alpha_j A_j} = e^{\alpha_i A_i + \alpha_j A_j + \frac{1}{2} [\alpha_i A_i, \alpha_j A_j] + \dots}$   
 need this to only contain linear combos of generators

is group multiplication if generators are closed under commutation!

## Aside

What are properties of commutator?  $\#$  matrix

$$\begin{aligned}\text{Bilinear: } [aX+bY, cZ] &= (aX+bY)cZ - cZ(aX+bY) \\ &= acXZ + bcYZ - acZX - bcZY \\ &= [aX, cZ] + [bY, cZ]\end{aligned}$$

$$\text{Alternativity: } [X, X] = XX - XX = 0 \quad \text{Anticommutativity: } [X, Y] = XY - YX = -[Y, X]$$

$$\text{Jacobi Identity: } [X, [Y, Z]] + [Y, [Z, X]] + [Z, [X, Y]]$$

$$\begin{aligned}&= [X, YZ - ZY] + [Y, ZX - XZ] + [Z, XY - YX] \\ &= [X, YZ] - [X, ZY] + [Y, ZX] - [Y, XZ] + [Z, XY] - [Z, YX] \\ &= XYZ - YZX - XZY + ZYX + YZX - ZX Y \\ &\quad - YXZ + XZY + ZXY - XYZ - ZYX + YXZ \\ &= 0\end{aligned}$$

## From Algorithms on Reps. to Algorithms on Generators of Lie Groups

We will be able to adapt our algorithms for finite groups to work with generators of infinite Lie groups!

While there are an infinite  $\#$  of elements, there are finite  $\#$  of generators!

To do this, we need to understand how common operations on the representation can be rewritten as operations on the generators!

What about similarity transforms?

$$U e^X U^{-1} = U \left( \sum_k \frac{1}{k!} X^k \right) U^{-1} = \sum_k \frac{1}{k!} U X^k U^{-1} = \sum_k \frac{1}{k!} Y^k = e^Y = \boxed{e^{U X U^{-1}} = U e^X U^{-1}}$$

Let's define  $U X U^{-1} = Y$ .

$$Y^2 = (U X U^{-1})(U X U^{-1}) = U X^2 U^{-1}$$

$$Y^n = Y Y^{n-1} = (U X U^{-1})(U X^{n-1} U^{-1}) = U X^n U^{-1}$$

We can work with similarity transforms in the exponential!

What about direct sums?

$$e^{(A \oplus B)} = \sum_k \frac{1}{k!} (A \oplus B)^k = \sum_k \frac{1}{k!} \begin{pmatrix} A & 0 \\ 0 & B \end{pmatrix}^k = \sum_k \frac{1}{k!} \begin{pmatrix} A^k & \\ & B^k \end{pmatrix} = \begin{pmatrix} e^A & 0 \\ 0 & e^B \end{pmatrix} = \boxed{\begin{matrix} e^A \oplus e^B \\ = e^{A \oplus B} \end{matrix}}$$

What about tensor products?

$e^A \otimes e^B \rightarrow$  let's use "infinitesimal generators" i.e. generators multiplied by infinitesimal parameters.  
Assume

$$\frac{\partial}{\partial \alpha_b} e^{\alpha_a X_a} = e^{\alpha_a X_a} = \mathbb{1}_m + \epsilon_b \frac{\partial}{\partial \epsilon_b} e^{\epsilon_a X_a} \Big|_{\vec{\epsilon}=0} + \epsilon_b \epsilon_c \frac{\partial}{\partial \epsilon_b \partial \epsilon_c} e^{\epsilon_a X_a} \Big|_{\vec{\epsilon}=0}$$

$$\frac{\partial}{\partial \alpha_b} e^{\alpha_a Y_a} = e^{\alpha_a Y_a} = \mathbb{1}_m + \epsilon_b X_b + \mathcal{O}(|\vec{\epsilon}|^2)$$

$$\frac{\partial}{\partial \alpha_b} e^{\alpha_a Y_a} = e^{\alpha_a Y_a} = \mathbb{1}_n + \epsilon_b Y_b + \mathcal{O}(|\vec{\epsilon}|^2)$$

$$e^{\epsilon_a X_a} \otimes e^{\epsilon_b Y_b} = (\mathbb{1}_m + \epsilon_a X_a) \otimes (\mathbb{1}_n + \epsilon_b Y_b) + \mathcal{O}(|\vec{\epsilon}|^2)$$

$$= \mathbb{1}_{m \times n} + (\mathbb{1}_m \otimes \epsilon_b Y_b) + (\epsilon_a X_a \otimes \mathbb{1}_n) + (\epsilon_a X_a \otimes \epsilon_b Y_b)$$

$$= \mathbb{1}_{m \times n} + \epsilon_a (X_a \oplus Y_a)$$

$$e^{\alpha_a X_a} \otimes e^{\alpha_b Y_b} = \lim_{k \rightarrow \infty} \left( \mathbb{1}_{m \times n} + \frac{\alpha_a}{k} (X_a \oplus Y_a) \right)^k = e^{\alpha_a (X_a \oplus Y_a)}$$