## 6.S966: Practice Exam 2, Spring 2024

# Solutions

- This is a closed book exam. One page (8 1/2 in. by 11 in) of notes, front and back, are permitted. Calculators are not permitted.
- The total exam time is 1 hours and 20 minutes.
- The problems are not necessarily in any order of difficulty.
- Record all your answers in the places provided. If you run out of room for an answer, continue on a blank page and mark it clearly.
- If a question seems vague or under-specified to you, make an assumption, write it down, and solve the problem given your assumption.
- If you absolutely *have* to ask a question, come to the front.
- Write your name on every piece of paper.

Name: \_\_\_\_\_

MIT Email:

Question	Points	Score
1	20	
2	20	
3	20	
Total:	60	

#### A not-so-fully-connected neural network

1. (20 points) In this problem, you will determine how we should parameterize weights to make neural network operations equivariant, i.e. commute with group action.

In a fully-connected (or dense) neural network, layers are built from two operations: a matrix acts on the input vector and then an activation function is applied to the resulting vector.

(a) Let's first consider the linear operation (matrix acting on the input vector). A weights matrix W is a linear map from  $W: \rho_{\rm in} \to \rho_{\rm out}$  and thus has shape  $\rho_{\rm out} \times \rho_{\rm in}$ , i.e. the rows span  $\rho_{\rm out}$  and the columns span  $\rho_{\rm in}$ .

To commute with group action W must satisfy the following,

$$W^{\rho_{\rm out} \times \rho_{\rm in}} D^{\rho_{\rm in}}(g) x^{\rho_{\rm in}} = D^{\rho_{\rm out}}(g) W^{\rho_{\rm out} \times \rho_{\rm in}} x^{\rho_{\rm in}}.$$
 (1)

where  $D^{\rho}$  is the matrix representation for representation vector space  $\rho$  and is therefore a  $\rho \times \rho$  matrix.

Schur's Lemma tell us the conditions under which a matrix W commutes with a group representation D(g)

i. Suppose  $\rho_{in}$  and  $\rho_{out}$  are equivalent irreducible representation vector spaces in the same basis. What must W be for the above equation to hold? Explain your reasoning.

**Solution:** Schur's Lemma tells us that only constant matrices commute with irreducible representations, thus W must be a constant matrix, i.e. c1

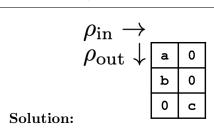
ii. Suppose  $\rho_{in}$  and  $\rho_{out}$  are inequivalent irreducible representations. What must W be for the above equation to hold? Explain your reasoning.

**Solution:** Schur's Lemma tells us there is no linear mapping between inequivalent irreps, thus W must be a null matrix, i.e. zero.

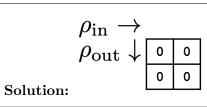
- (b) In each of the following subparts, we will give you the representations of  $\rho_{in}$  and  $\rho_{in}$  as direct sums of irreps labeled A, B, J, or K.
  - A and B are distinct one-dimensional irreps
  - $\bullet~J$  and K are distinct two-dimensional irreps

Use lower case Latin letters  $(a, b, \ldots, z)$  to label distinct weights. You may leave entries blank or use zeros to indicate zeros.

i.  $\rho_{\rm in} = A \oplus B$  ,  $\rho_{\rm out} = A \oplus A \oplus B$ 



ii. $\rho_{\rm in}=J$  ,  $\rho_{\rm out}=K$ 



iii. 
$$\rho_{\rm in} = J \oplus J$$
 ,  $\rho_{\rm out} = A \oplus J$ 

$$\begin{array}{c|c} \rho_{\mathrm{in}} \rightarrow \\ \rho_{\mathrm{out}} \downarrow & \hline 0 & 0 & 0 & 0 \\ \hline a & 0 & b & 0 \\ \hline 0 & a & 0 & b \end{array}$$
Solution:

(c) Now, let's think about what we need to do to make activation functions equivariant.

For simplicity, let's assume we want to be equivariant to  $C_4$  (90 degree rotations) is a 2D vector which does not transform as the trivial representation. To be equivariant, our activation function  $\sigma$  must satisfy the following property.

$$\sigma(D^{\rho_{\rm out}}y^{\rho_{\rm out}}) = D^{\rho_{\rm out}}\sigma(y^{\rho_{\rm out}}) \tag{2}$$

A common activation function is the Rectified Linear Unit (ReLU), ReLU(x) = max(0, x). Is this activation function equivariant (satisfying Eqn. 2)? You may find it useful to consider the 2D vector (1,0) and it's rotations under  $C_4$ , (0,1), (-1,0), and (0,-1).

**Solution:** This function is not equivariant. It will output for example (1,0) for input (1,0) but (0,0) if input is rotated to be (-1,0) and the order of the rotation (before or after the activation matters) thus does not satisfy the equation above.

(d) What property of the 2D vector could we apply any activation function to as long as we are considering groups that can be represented with unitary transformations?

**Solution:** By definition, unitary transformations preserve the norm of a vector, thus the norm is invariant under unitary transformations, so we can safely act on it with any function.

### **Cartesian Tensors**

2. (20 points) In 3D Euclidean space, the standard basis is

$$\hat{x} = \begin{pmatrix} 1\\0\\0 \end{pmatrix} \qquad \qquad \hat{y} = \begin{pmatrix} 0\\1\\0 \end{pmatrix} \qquad \qquad \hat{z} = \begin{pmatrix} 0\\0\\1 \end{pmatrix} \tag{3}$$

A Cartesian Tensor is a tensor has indices over the standard basis. For example

- A 3D vector is a Cartesian Tensor with one index  $v_i \rightarrow \vec{v} = (v_x, v_y, v_z)$
- A 3x3 matrix is a Cartesian Tensor with two indices  $M_{ij}$ .
- a 3x3x3 matrix is a Cartesian Tensor with three indices  $M_{ijk}$ .

Cartesian Tensors of more than one index can be thought of as a tensor product representation of vector representations, i.e.  $\rho^M = \rho^{\vec{v}} \otimes \rho^{\vec{v}}$ . We can decompose these tensor product representation to understand what irreps these Cartesian Tensors are made of.

A valid set of generators for SO(3) on the (irreducible) vector representation, i.e. L = 1, is

```
so3_vec = np.array([
    [[0, 0, 0.],
    [0, 0, -1],
    [0, 1, 0]],
    [[0, 0, 1],
    [[0, 0, 0],
    [-1, 0, 0]],
    [[0, -1, 0],
    [1, 0, 0],
    [0, 0, 0]],
])
```

We can infer the first 5 irreps of SO(3) using

```
so3_irreps = lie.infer_irreps_from_tensor_products(so3_vec, n=5)
```

We can compute the tensor product representations of 2, 3, and 4 index Cartesian Tensors using

```
so3_vec_vec = lie.tensor_product(so3_vec, so3_vec)
so3_vec_vec_vec = lie.tensor_product(so3_vec_vec, so3_vec)
so3_vec_vec_vec_vec = lie.tensor_product(so3_vec_vec_vec, so3_vec)
```

- (a) We execute the following code
  - for i in range(5):
     print(i, linalg.infer\_change\_of\_basis(so3\_irreps[i], so3\_vec\_vec).shape)
    > 0 (1, 1, 9)
    > 1 (1, 3, 9)
    > 2 (1, 5, 9)
    > 3 (0, 7, 9)
    > 4 (0, 9, 9)
    What do the outputs of linalg infer\_change of basis indicate when one input is an

What do the outputs of linalg.infer\_change\_of\_basis indicate when one input is an irreducible representation like so3\_irreps[i] and the other input is a reducible representation like so3\_vec\_vec?

i. What is the significance of the first value of the shape (shape[0]) of the outputs of linalg.infer\_change\_of\_basis?

**Solution:** The first value of the shape indicates how many copies of that irrep are contained in the reducible representation.

ii. What is the significance of the second value of the shape (shape[1]) of the outputs of linalg.infer\_change\_of\_basis?

**Solution:** The second value of the shape indicates the dimension of the first argument, in this case  $so3\_irreps[i]$  which is equal to 2L + 1.

iii. What is the significance of the third value of the shape (shape[2]) of the outputs of linalg.infer\_change\_of\_basis?

**Solution:** The third value of the shape indicates the dimension of the second argument, in this case  $3^n$  where n = 2 for two index Cartesian Tensors.

(b) What do these outputs tell us about the tensor product representation of two index Cartesian Tensors  $(3 \times 3 \text{ matrices})$ ?

**Solution:** The representation of two index Cartesian tensors is a direct sum of  $(L = 0) \oplus (L = 1) \oplus (L = 2)$ 

(c) Does decomposition of the reducible tensor product representation into a direct sum over irreps preserve dimension? Use the outputs from above to check this. Explain your reasoning.

**Solution:** The decomposition of a reducible representation into irreps preserves dimension because irreps span the space of all representations. A  $3 \times 3$  matrix has 9 entries, so 9 degrees of freedom. A scalar (L = 0) is 1 dimensional, a vector is (L = 1) is 3 dimensional and L = 2 is 5 dimensional. 1 + 3 + 5 = 9, therefore all degrees of freedom are accounted for.

(d) We execute the following code

```
for i in range(5):
    print(i, linalg.infer_change_of_basis(so3_irreps[i], so3_vec_vec_vec).shape)
> 0 (1, 1, 27)
> 1 (3, 3, 27)
> 2 (2, 5, 27)
> 3 (1, 7, 27)
> 3 (1, 7, 27)
> 4 (0, 9, 27)
What do these outputs tell us about the tensor product representation of three index
```

Cartesian Tensors  $(3 \times 3 \times 3 \text{ tensors})$ ?

**Solution:** The representation of two index Cartesian tensors is a direct sum of  $(L = 0) \oplus 3 \times (L = 1) \oplus 2 \times (L = 2) \oplus 1 \times (L = 3)$ 

(e) We execute the following code

```
for i in range(5):
    print(i, linalg.infer_change_of_basis(so3_irreps[i], so3_vec_vec_vec_vec).shape)
> 0 (3, 1, 81)
> 1 (6, 3, 81)
> 2 (6, 5, 81)
> 3 (3, 7, 81)
> 4 (1, 9, 81)
```

What do these outputs tell us about the tensor product representation of three index Cartesian Tensors  $(3 \times 3 \times 3 \text{ tensors})$ ?

**Solution:** The representation of two index Cartesian tensors is a direct sum of  $3 \times (L = 0) \oplus 6 \times (L = 1) \oplus 6 \times (L = 2) \oplus 3 \times (L = 3) \oplus 4 \times (L = 3)$ 

(f) The selection rules for tensor products decompositions of irreps of SO(3),  $l_1 \otimes l_2 \rightarrow l_3$ , can be expressed as  $|l_1 - l_2| \leq l_3 \leq l_1 + l_2$ . Given this, what is the maximum irrep contained in an *n*-index Cartesian Tensor. Explain your reasoning.

**Solution:** The maximum irrep contained in an *n*-index Cartesian Tensor is L = n. To see this we can can use induction. The max irrep from  $1 \otimes 1 \rightarrow 2$ . The max irrep from  $2 \otimes 1 \rightarrow 3$ . The max irrep from  $(n-1) \otimes 1 \rightarrow n$ .

(g) The irreps of a group are often reducible under the symmetries of a subgroup. For example, under spherical symmetry, only the irrep L = 0 is trivial. If a tensor has spherical symmetry, only components that transform as L = 0 can be nonzero.

Note: The symmetry of the tensor is different from the symmetry of the representations for how a tensor transforms, this is identical to the distinction between the symmetry of coordinate systems, versus the symmetry of "objects" in 3D space. The "symmetry of a tensor" is the later. The indices of the tensor still transform a representation of SO(3)regardless of the tensor's symmetry

Under octahedral symmetry  $O_h$  (a subgroup of L = 0), L = 0 is still trivial but so are components of L = 4 (and components of higher Ls). What is the minimum number of indices a Cartesian tensor needs to be able to distinguish whether a tensor has spherical versus octahedral symmetry.

**Solution:** Because the maximum irrep contained in an *n*-index Cartesian Tensor is L = n. We would need at least an n = 4 index Cartesian Tensor to distinguish between spherical symmetry. Fun fact, this is why certain properties (e.g. strain, susceptibility, moment of inertia tensor are all  $3 \times 3$  matrices) of physical systems are called "isotropic" even if the system does not have spherical symmetry – only the L = 0 transforming components are non-zero and the property may not require high enough irreps to distinguish the difference between full spherical symmetry and high symmetry subgroups.

#### The Representations of SU(2)

3. (20 points) The special unitary group in 2 dimensions, SU(2), comprises complex  $2 \times 2$  matrices with determinant 1 and satisfy  $U^{\dagger}U = 1$  where  $U^{\dagger}$  is the conjugate transpose.

SU(2) is a Lie group and a valid set of generators of this group are

$$\sigma_x = \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix} \qquad \qquad \sigma_y = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \qquad \qquad \sigma_z = \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} \tag{4}$$

(a) These generators are irreducible. How can we tell? Explain your reasoning.

**Solution:** These matrices cannot be simultaneously diagonalized, i.e. while  $\sigma_z$  is diagonal,  $\sigma_x$  and  $\sigma_y$  are not.

(b) Compute the following commutators of the generators:  $[\sigma_x, \sigma_y], [\sigma_y, \sigma_z], \text{ and } [\sigma_z, \sigma_x].$ 

Solution:

$$[\sigma_x, \sigma_y] = \begin{pmatrix} i & 0\\ 0 & -i \end{pmatrix} = \sigma_z \tag{5}$$

$$[\sigma_y, \sigma_z] = \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix} = \sigma_x \tag{6}$$

$$[\sigma_z, \sigma_x] = \begin{pmatrix} 0 & -1\\ 1 & 0 \end{pmatrix} = \sigma_y \tag{7}$$

(c) Given what you computed above, express the Lie algebra for this group. You may find it handy to use the Levi-Civita symbol  $\epsilon_{ijk}$ , where  $\epsilon_{ijk} = 0$  if ijk contain repeated indices e.g. xxz,  $\epsilon_{ijk} = 1$  for ijk equal to even permutations of xyz, e.g. zxy, and  $\epsilon_{ijk} = -1$  ijk equal to odd permutations of xyz, e.g. yxz. Does this Lie algebra look familiar? Why or why not?

**Solution:** This yields the same Lie Algebra we recovered for  $SO(3)! [\sigma_i, \sigma_j] = \epsilon_{ijk}\sigma_k$ 

(d) We can perform tensor product decompositions of the generators to find irreps of the group SU(2). We will define the generators for SU(2) the same as above except we will add a factor of  $\frac{1}{2}$  which we will explain later.

```
su2_generators = np.array([
    [[0, 1j],
    [1j, 0]],
    [[0, -1],
    [1, 0]],
    [[1j, 0],
    [0, -1j]],
]) / 2.
```

Using the definition of  $so3\_generators$  from the previous problem, we execute the following code

```
so3_irreps = lie.infer_irreps_from_tensor_products(so3_generators, n=4)
for ir in so3_irreps:
    print(ir.shape)
> (3, 1, 1)
> (3, 3, 3)
> (3, 5, 5)
> (3, 7, 7)
And similarly for SU(2)
su2_irreps = lie.infer_irreps_from_tensor_products(su2_generators, n=7)
for ir in su2_irreps:
    print(ir.shape)
> (2, 1, 1)
```

- > (3, 1, 1) > (3, 2, 2)
- > (3, 3, 3)
- > (3, 4, 4)
- > (3, 5, 5)
- > (3, 6, 6) > (3, 7, 7)

i. Given that the dimensions of some of the irreps look similar, we try the following
 lie.are\_isomorphic(su2\_irreps[2], so3\_irreps[1])
 > True

```
lie.are_isomorphic(su2_irreps[4], so3_irreps[2])
> True
```

```
lie.are_isomorphic(su2_irreps[6], so3_irreps[3])
> True
```

What does this tell us about the representations of SU(2) and SO(3)?

**Solution:** If generators are isomorphic, they describe the same irrep up to a change of basis, therefore SU(2) shares some irreps with SO(3). In fact, SU(2) contains all the irreps of SO(3).

ii. Suppose we had not added the factor of  $\frac{1}{2}$  to the SU(2) generators, or equivalently we multiply our generators by 2.

```
lie.are_isomorphic(su2_irreps[2] * 2, so3_irreps[1])
> False
```

```
lie.are_isomorphic(su2_irreps[4] * 2, so3_irreps[2])
> False
```

```
lie.are_isomorphic(su2_irreps[6] * 2, so3_irreps[3])
> False
```

Why are these representations no longer isomorphic? How does this relate to how we compute isomorphism of representations?

Solution: We compute isomorphism ultimately using linalg.infer\_change\_of\_basis which solves QS = RQ for two representations or in this case generators S and R. If we scale S by c there's no way for that c to be compensated by Q. This is why we assume our representations to be unitary, to avoid issues with scaling factors.